

VICTORY CLASS

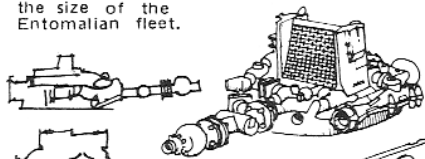
Weight: Classified
Dimensions: 1482.2 x 636.4 x 333.7
Speed: Sublight and Stardrive
Crew: 1287 officers; 3930 enlisted men; 1200 marines; 1034 mechtechs
Protection: This imposing vessel is equipped with a triple hull. Twelve cm of Impervium on the outer hull and 3cm on each of the inner hulls plus her heavy field-generated screens make this ship almost impenetrable. In addition 2.3m of cellulytic deternium lie between each hull, giving her the most complete protection our scientists could devise. VICTORY is the first Terran ship to have the armored overlapping skirt on the hull bottom.
Armament: The firepower of this ship takes a quantum leap over that of her predecessors. Four of the new Mk 91 'Starbuster' mounts plus nine of the reliable Mk 73 Heavy laser turrets are mounted with clear arcs of fire for each mount. The secondary is composed of sixteen Mk 57 medium turrets. Four are mounted on towers underneath the hull to improve their fire zones. Thirty-eight Mk 82 'Blazer' mounts plus 36 of the new Mk 87 triple laser-cannon

give this class complete protection against attack craft. Thirty METEOR starfighters are housed in hanger bays alpha and omega. In addition twelve 14-man shuttle craft and four 8-man shuttles provide atmospheric transport for her crew and the 1200 marines normally embarked. Torpedo ports line the hull edge along with the sensor and guidance systems.

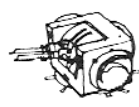
Machinery: Ten matter-anti-matter reactors coupled with four particle accelerators plus the usual fusion chambers provide the electrical needs for this ship.

Sensors: No domes are in evidence to indicate previously known scanning units. This matter has been classified so there is no way to know if a new type sensor is carried or the starfighters are used for long range reconnaissance. Some new and very large combat directors have been fitted on the superstructure.

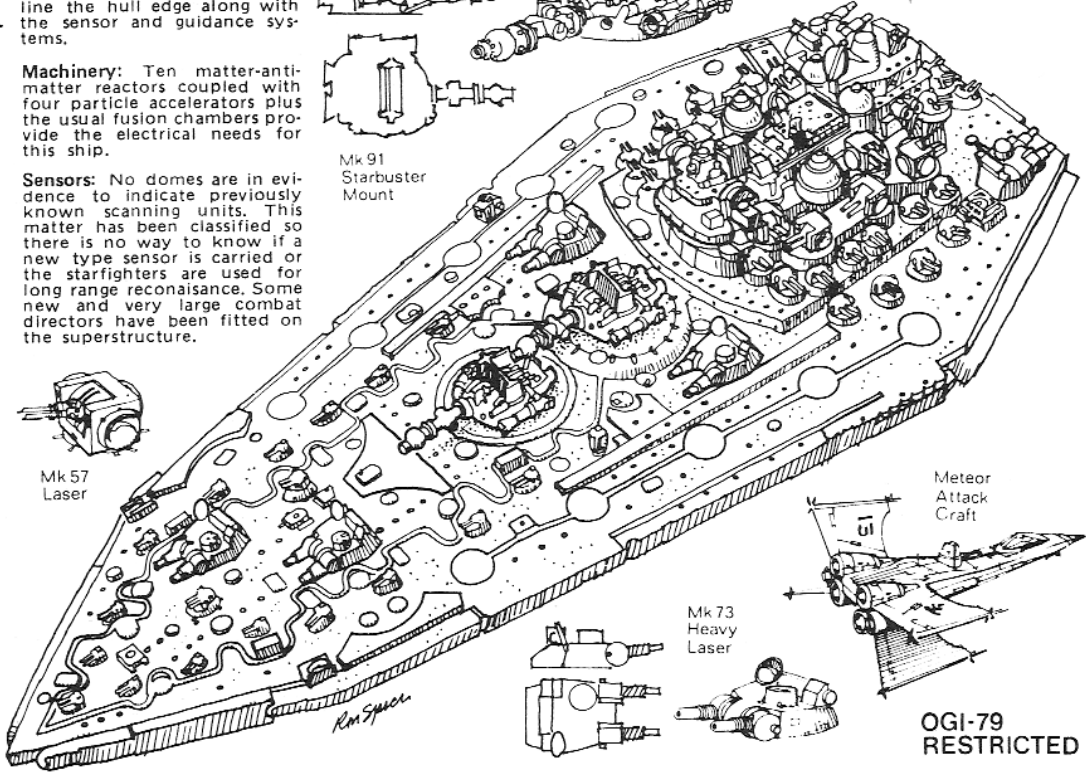
Comments: Her firepower is sufficient to take on 3 dreadnoughts, a necessity when one considers the size of the Entomalian fleet.



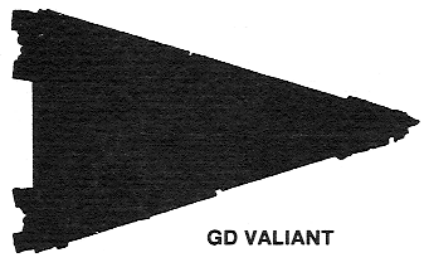
Mk 91 Starbuster Mount



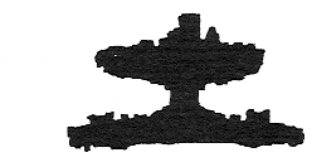
Mk 57 Laser



GALACTIC DREADNOUGHT



GD VALIANT CLASS



GD VALIANT CLASS

Weight: 2,410,050 metric tons
Dimensions: Length - 901.1m; Width 625.0m; Height - 277.9m
Speed: Stardrive (c7), Sublight
Crew: 910 officers, 22 enlisted, 800 marines, 1000 mechtechs
Protection: Like other TSFS warships the Valiant uses a hull of 12 cm of Impervium, but this has now become the inner hull. An ambient layer 10cm thick of SmartArmor forms the outer hull. This amazing substance is able to increase in thickness to 30cm in a local area within milliseconds. The ship's computers vary its thickness based on incoming trajectories.
Armament: 2 fusion cannons; 4 mk73 heavy lasers; 8 mk57 medium turrets, 42 antifighter hellpounders.
 The Valiant has the unique capability that it can actually be

used as two separate craft. Although the command pod would not normally be detached from the main module, this can be rapidly accomplished when deemed necessary. Either unit can carry the entire crew. The detached command pod can reach Stardrive (c9). Each unit is powered by five matter-anti-matter reactors feeding four steep-vortex particle accelerators.

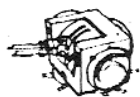
The hellpounders on the main module have been mounted in new disappearing turrets. These are located mostly along the outside edge of the hull.

One disadvantage of SmartArmor is that it is an excellent heat insulator. Note the large number of heat disappators visible on all sections of the hull.

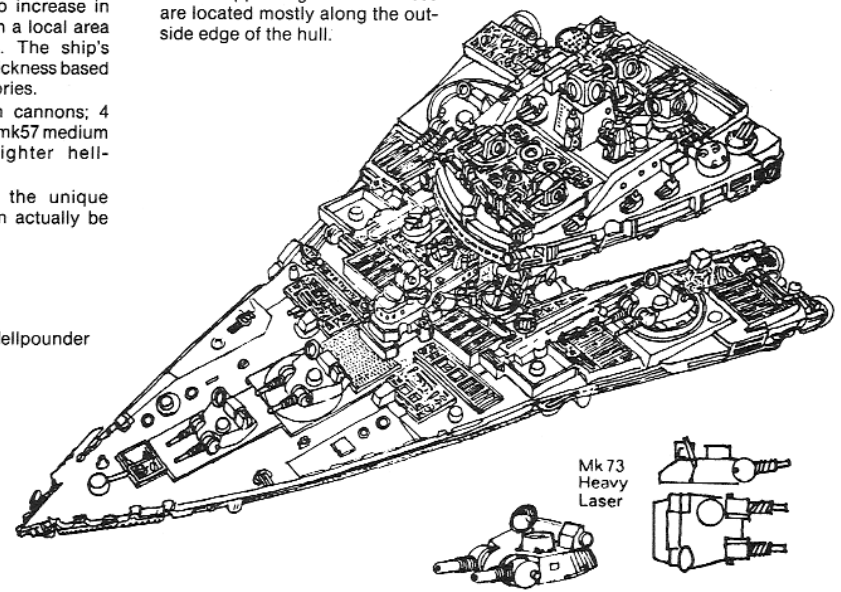
The Valiant class is the first to use a new type of sensor, which explains the absence of any large pods. Those with the necessary security clearance can get more information in OGI report 23211J.



Hellpounder



Mk 57 Laser

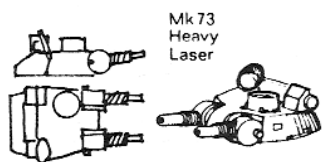


Mk 73 Heavy Laser

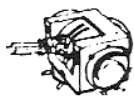
GD



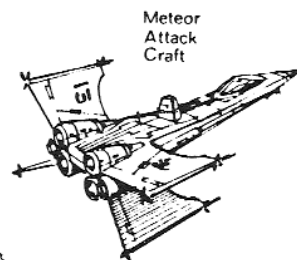
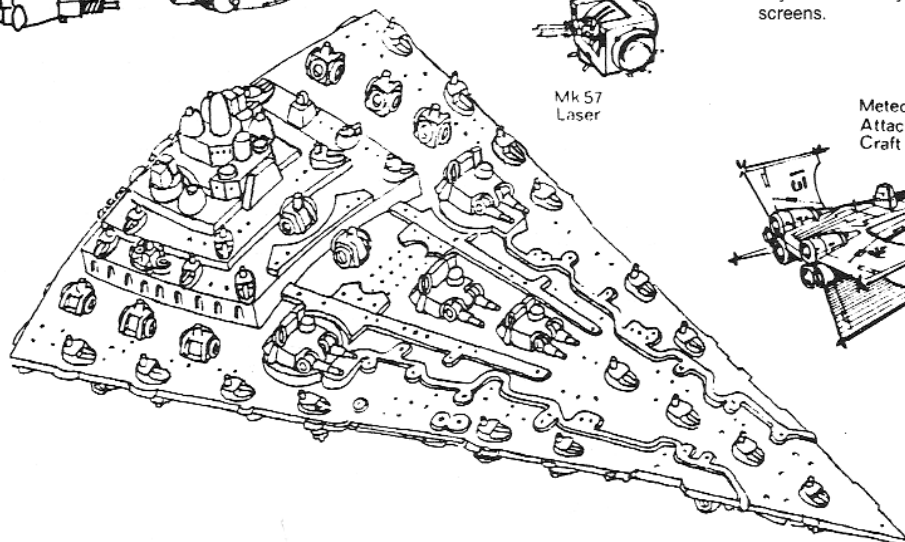
GD INVINCIBLE CLASS CLASS GALACTIC DREADNOUGHT



Mk 73
Heavy
Laser



Mk 57
Laser



Meteor
Attack
Craft



Hellpounders

GD INVINCIBLE CLASS

Weight: 1,288,400 metric tons

Dimensions: Length - 820.5m;
Width 605.4m; Height - 221.0m

Speed: Stardrive (c5), Sublight

Crew: 780 officers, 2750 enlisted,
750 marines, 950 mechtechs

Protection: The outer hull of the Invincible class is 12cm of Imperium. Also, two inner hulls made from 3cm of honeycombed Imperium separated by netted freeze-foam make the GD's almost impenetrable. An enemy fusion cannon can burn through, if it can get beyond the heavy field-generated screens.

Armaments: 1 fusion cannon (mounted beneath the nose); 2 fusion missile launchers; 4 mk73 heavy lasers; 10 mk57 medium turrents; 36 antfighter hellpounders

Subunits: 4 APS shuttlecraft; 15 Meteor attack craft

When they were first built two decades ago, the GD's were the largest and most advanced warships of the Terran Federation. Since then the SGD's and the GAC's have surpassed the Invincibles, at least in size.

Hellpounders keep enemy fighters at a respectable distance, and any warship must have sophisticated protection to hope to survive the fusion cannon mounted beneath the nose.

Three huge sensor pods on the underside, and four normal looking pods near the bridge provide the maximum possible amount of information. The flight deck and hanger deck are located on the bottom, as well as the shield generating grids.

Ten meter-antimatter reactors coupled with four steep-vortex particle accelerators provide the power and electrical requirements of the ship.

- 1 fusion cannon
- 2 fusion missile launchers
- 4 mk73 heavy lasers
- 10 mk57 medium turrents
- 36 antfighter hellpounders
- 4 APS shuttlecraft
- 15 Meteor attack craft

GB

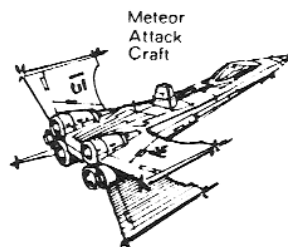
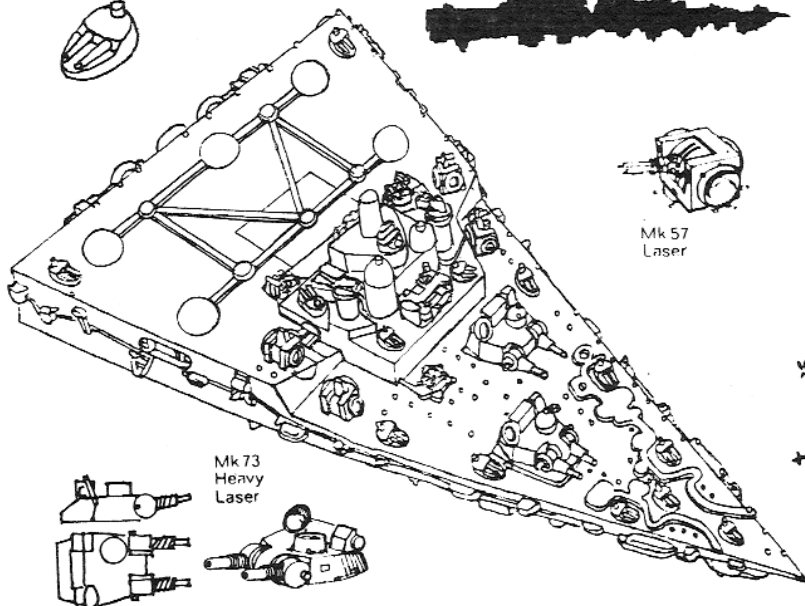


GD FORMIDABLE CLASS CLASS GALACTIC BATTLE CRUISER

Hellpounders



Mk 57
Laser



Meteor
Attack
Craft

GD FORMIDABLE CLASS

Weight: 998,040 metric tons

Dimensions: Length - 665.1m;
Width 515.0m; Height - 260.0m

Speed: Stardrive (c6), Sublight

Crew: 700 officers, 2400 enlisted,
1010 mechtechs

Protection: 9cm of Imperium forms the outer hull of the GB class warship by .35m of freeze-foam. This combination aided by its field-generated screens gave usually adequate protection. The GB's were build under wartime conditions. All of the more recent Fleet warships have been made with a triple hull.

Armament: 1 fusion cannon (mounted beneath the nose); 2 mk73 heavy lasers; 8 mk57 medium turrents; 26 antfighter hellpounders

SubUnits: 4 APS shuttlecraft; 35 Meteor attack craft

From the days when ships sailed on water governments that wanted a bargain battleship have built battle-cruisers. They are generally built with offensive capabilities near equal to those of a battleship, but with a lighter and usually less well protected shell. In the case of the Formidable class the attack craft are considered an extra line of protection when needed.

The hellpounder has been the Fleets main anti-fighter weapon since it was acquired from the Avarians during the Entomalian massacre. One disadvantage of this and all carriers is that while your own craft are in range you cannot use the hellpounders.

Two long range sensor domes fore and aft of the hanger bay are the most prominent feature of the underside. The extreme sensitivity of these huge detectors make the GBs excellent for first line defense.

Drive power is provided by eight matter-antimatter reactors which can be shunted to three steep-vortex particle accelerators for Stardrive, or to two ion stream reversers for sublight maneuvering. Two fusion chambers are used for the electrical needs of the Formidable.

- 1 fusion cannon
- 2 mk73 heavy lasers
- 8 mk57 medium turrents
- 26 antfighter hellpounders
- 4 APS shuttlecraft
- 35 Meteor attack craft

SDL SAMURAI CLASS

Weight: 119,050 metric tons

Dimensions: Length - 498.0m;
Width 211.1m; Height - 155.3m

Speed: Stardrive(c5), Sublight

Crew: 152 officers, 550 enlisted,
200 marines, 130 mechtechs

Weaponry: 1 mk73 heavy laser
turrent; 1 fusion cannon; 6 tight-
beam Class 3 masers; 14 hell-
pounders

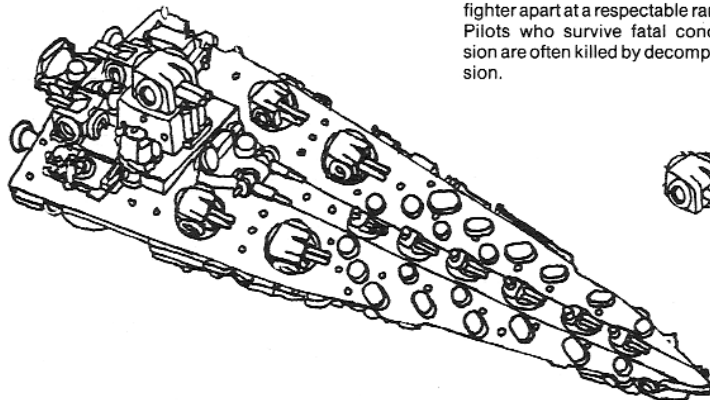
Sensors: Two huge sensor pods
on the rear underside provide
excellent communications and
datafeed. A small pod near the
bridge keeps the craft from being
too monodirectional. Ten dark
matter detectors provide excellent
mine-sweeping capabilities.

Protection: A triple hull of honey-
combed Imperviu each lined with
netted freezefoam, and heavy field
generated screens provide usually
adequate protection.

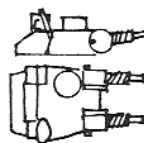
Samurai class warships are usu-
ally in the vanguard of fleet
movements. The dark matter
detectors they carry have proved
to be invaluable. (TSFS has an-
nounced that all future warships
will be so equipped.)

In sublight operation they are
the fastest major ship of the Terra
fleet. Acceleration is limited mainly
by the crew's ability to withstand
G-forces. They are often used for
scouting missions, and several are
in service along the Entomalian
frontier.

The hellpounders can shake a
fighter apart at a respectable range.
Pilots who survive fatal concus-
sion are often killed by decompres-
sion.



fusion cannon



Mk 73
Heavy
Laser

SDL

STELLAR
DESTROYER
LEADER



SDL SAMURAI
CLASS



MACE MORNING STAR CLASS

Weight: 295,500 metric tons un-
loaded (loaded weight classified)

Mean Dimension: 350m

Crew: 75 officers, 300 enlisted
men, 200 mechtechs, 40 pilots

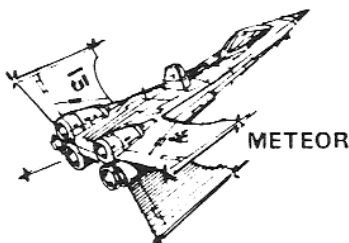
The Morning Star was con-
structed to protect a stellar system
near the Entomalian frontier. Its
single habitable planet was found
to have great mineral wealth, but
the cost of protecting a colony so
close to the BUGS seemed pro-
hibitive.

The MACE was constructed in
sections, towed, and assembled at
an optimum distance from the
systems primary. Its energy
weapons can fire indefinitely.
Although the massively armored
station has just about every
weapon of the Terran Federation,

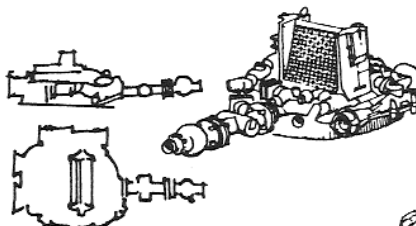
its fusion cannons and hull-
breaking antimatter missiles are the
main deterrent to alien raiders.

An experimental colony was set
up on the planet now named
Harder. During the past two
standard years attacks on Harder
have declined, and the last three
recorded attacks were not on the
colony but on the MACE itself.
These too have proved unsuccess-
ful and costly. An Impervium hull
that is in places up to 20cm thick,
as well as the most powerful field
generated screens produced to
date make the Morning Star almost
impenetrable.

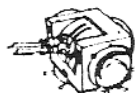
TSFS has decided to protect
several critical installations with
additional MACE stations, and
construction has started at Zander
colony.



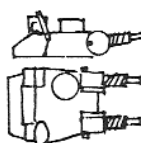
METEOR



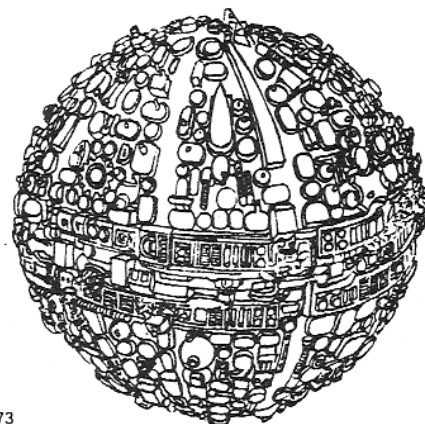
Mk 91
Starbuster
Mount



Mk 57
Laser



Mk 73
Heavy
Laser



SS

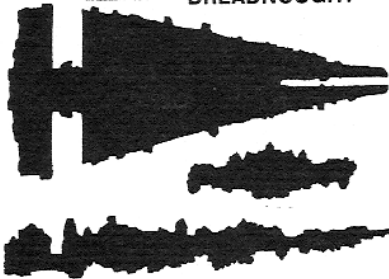
SECURITY
STATION



GD



GD MANTIS CLASS GALACTIC DREADNOUGHT



GD MANTIS CLASS

Weight: 925,144 metric tons
Dimensions: Length - 835.0m; Width 442.0m; Height - 209.1m
Speed: Astro-drive, sublight
Crew: 402 Higher Mantis, 6044 Lower Mantis, 310 phyladrones, 1300 sporgs
Weaponry: 6 Echo twin lasers, 8 Bolis triple lasers, 10 torpedo launch ports. As is usually the case with BUG warships, they carry fewer big guns and concentrate on hull-breaking cluster mines, torpedoes, and a huge pincer with gravitational attractors below and energy beams mounted above.

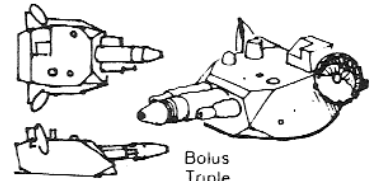
Sensors: The Mantis class uses eight Auris 2b fixed scanners and a central VAP tracking sensor.
Protection: A hull of 16cm of Duralum reinforced by 3cm of Athermolite is definitely weaker than most warships of the Dreadnought class. A reasonably efficient energy damping beam system helps protect that somewhat fragile hull.

The Entomalian love to fight. War is a constant way of life to the BUGS. They are taught from hatching that life's greatest aspiration is to be a warrior and kill the enemies of the hive. Their ships are designed to ram and clamp on. The rams are usually ineffective against warships, but the pincer along with the attractors will usually often allow them to latch onto another ship.

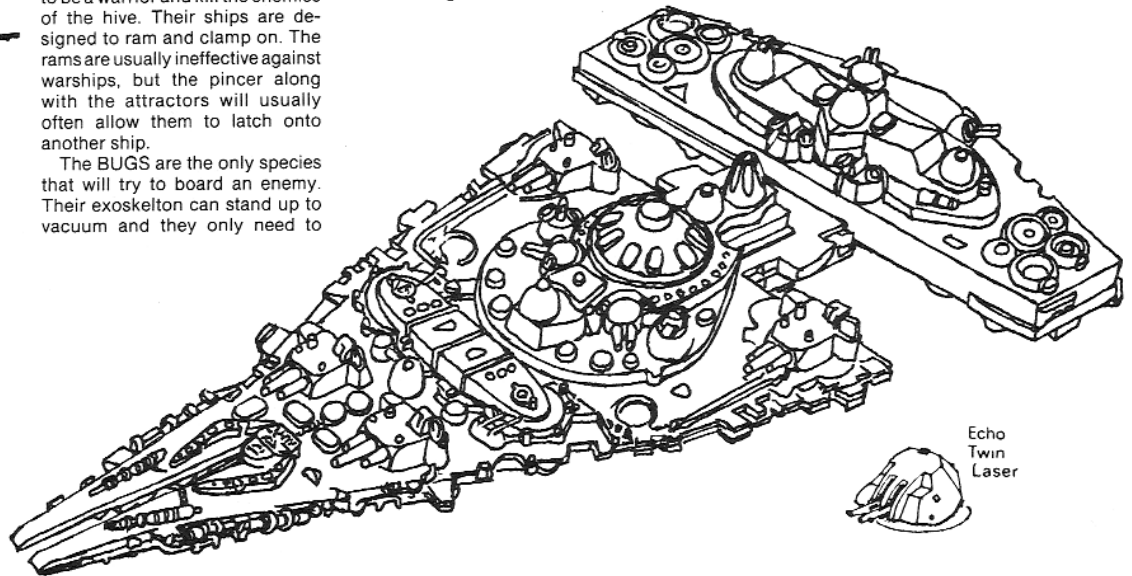
The BUGS are the only species that will try to board an enemy. Their exoskeleton can stand up to vacuum and they only need to

cover their head and thorax with a scuba-like apparatus. If they can breach a hull they will swarm across with their sporgs and attempt to fight the enemy close-in where they can use their claws and stingers, along with their other weapons.

Sporgs are spiderlike intelligent animals that the Entomalian train to do many things. Like their masters they have a highly poisonous stinger and need even less equipment to face hard vacuum. They are even more adept at crossing a hull than the BUGS.



Bolis Triple Laser



Echo Twin Laser

GB SCORPION CLASS

Weight: 715,366 metric tons
Dimensions: Length - 640.1m; Width 442.0m; Height - 209.1m
Speed: SAstro-drive, sublight
Crew: 355 Higher Mantis, 5120 Lower Mantis, 285 phyladrones, 2525 sporgs
Weaponry: 4 Echo twin lasers; 7 Silicula lasers; 20 torpedo launch ports; An advanced claw-ram with

gravitation attractors and the new outboard spike-ram.

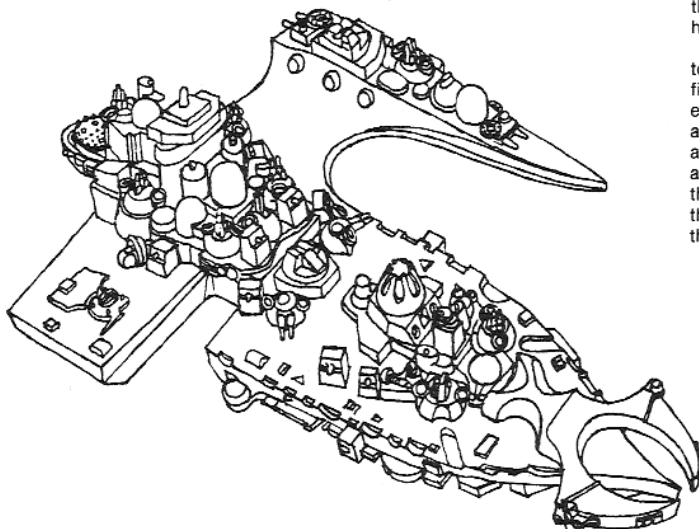
Sensors: The Scorpion class uses four Auris 3b fixed scanners, and an enhanced VAP tracking sensor.

Protection: The hull of these ships is 14cm of Duralum reinforced by 4cm of Athermolite. The claw and much of the spike are reported to be solid Athermolite. The BUGS energy damping beam is the first line of defence. For its size the Scorpion class seems better protected than most Entomalian warships.

The Scorpion class is the Entomalian's latest design effort. The new claw-ram is much stronger and with the attractors would be very difficult to dislodge.

The spike-ram is a real danger to freighters and liners. Once a hull has been pierced soldiers and sporgs will emerge from hatches within the spike and attack at close quarters. The spike-ram would not generally by itself be able to pierce a modern warship, unless it was first damaged by other weapons. The spike can be separated from the rest of the ship and operated at high speed, but with limited range.

The BUGS consider it cowardly to stay behind your screens and fire long range weapons at an enemy. Their long range lasers and energy beams are fired often as they approach a target, but they always attempt to close. Many of their ships are destroyed before they can get close enough to use their weapons of choice.



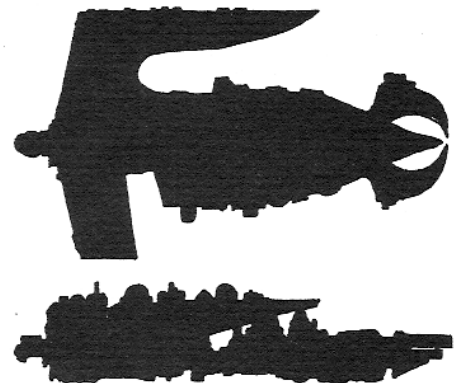
Echo Twin Laser



Silicula Laser

GB

GALACTIC BATTLECRUISER



GB SCORPION CLASS

GD



GALACTIC DREADNOUGHT

GD CONDOR CLASS

Weight: 882,150 metric tons
Dimensions: Length - 798.5m;
Width 392.3m; Height - 170.0m
Speed: Sublight/hyperdrive
Crew: 692 officers, 2610 enlisted,
900 servotech
Protection: A 16 cm Thwartyllium
hull in the Avarian's elastic plate
configuration plus plasma screen

generators make this one of the best protected warships of the Five Powers.

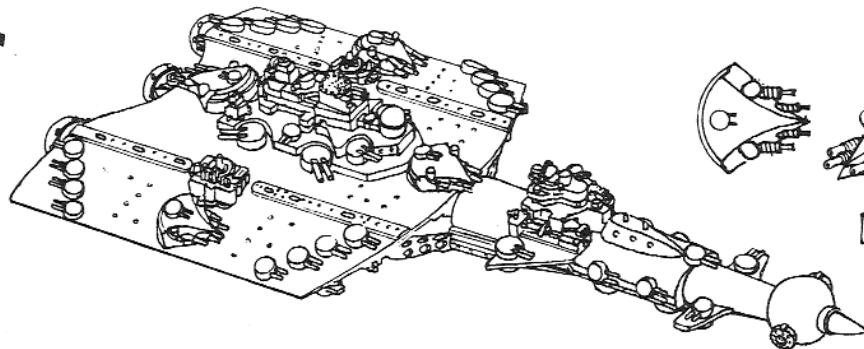
Weaponry: 2 Antimatter missile launchers; 3 quadruple Magnelectric Rifle Turrents; 12 Mammoth Type I medium double lasers; 34 hellpounders

Very little is known about the propulsion and sensor systems employed by the Avarians. Though there is one normal looking sensor pod amidships, it is believed that the massive sphere at the nose of the ship provides major sensor functions.

The propulsion system of the Awls is their closely guarded secret, but it clearly delivers a better power to weight ration than the other species can match. The afterbody is believed to be occupied almost completely by drive machinery, with the boom containing crew quarters and the major operations areas.

Avarians use large numbers of their superior ships to tightly defend their homeworlds. They usually show little interest in events beyond their own territory. (Their vital help to us humans during the entomalian massacre being a notable exception.) Although three of the five powers have fought the Awls in the past, no one has attacked them in over a decade.

GD CONDOR CLASS



Quadruple
Magnelectric
Rifle

GB

GB EAGLE CLASS GALACTIC BATTLECRUISER



Weaponry: 1 Antimatter missile launcher; 3 quadruple Magnelectric Rifle Turrents; 8 Mammoth Type I medium double lasers; 22 hellpounders

The Eagle class is the newest addition to the Avarian Fleet. The unique dual necked design allows complete control and sensor functions from either location. Damage to either bridge or pod should have little effect on the ship's operation. At this time the craft is untested in battle however.

The eight football shaped structures amidships are of unknown function, but they look suspiciously like the dark-matter detectors which have been employed on our Samuari class destroyers.

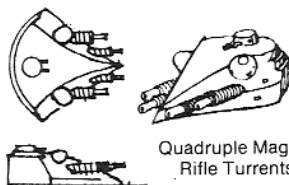
OGI believes the Eagle class is powered by four or five phased hyperion generators. The wing superstructures, which have been added to this new warship, reinforce our belief that nearly all the

wing interior is occupied by drive machinery.

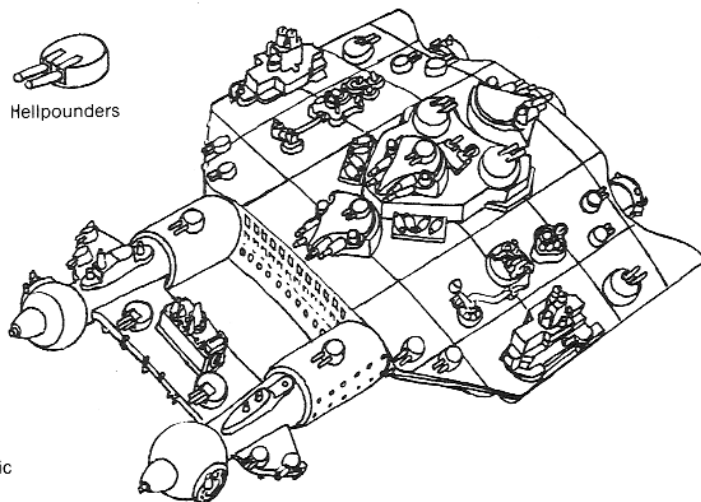
The Awls are the galaxies oldest spacefaring species. Of the other spacefarers only us humans, the youngest, can be considered their allies. Their many enemies have been content to fight each other for some time now. There can be little doubt that the superior warships of Alliance has been building are the major reason for this period of relative peace.

GD EAGLE CLASS

Weight: 775,200 metric tons
Dimensions: Length - 602.2m;
Width 405.5m; Height - 166.6m
Speed: Sublight/hyperdrive
Crew: 450 officers, 2055 enlisted,
750 servotech
Protection: The Eagle's hull is made of 14cm of Thwartyllium elastic plate. Plasma screen generators stop most attacks before the hull's strength can be tested.



Quadruple Magnelectric
Rifle Turrents



Hellpounders

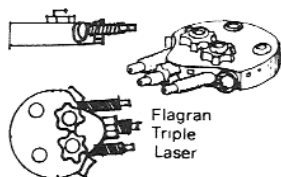
GD



GALACTIC DREADNOUGHT

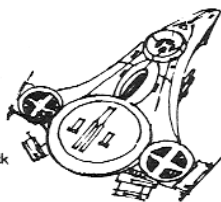


LEVIATHAN CLASS

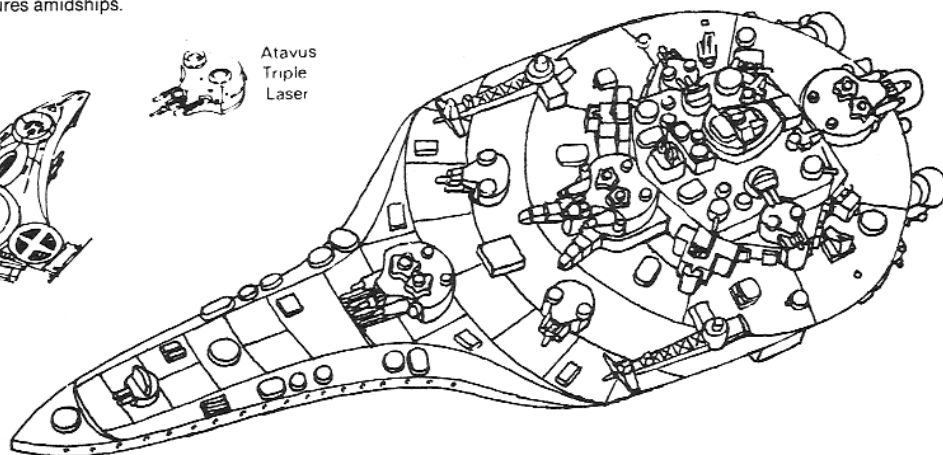


Flagran Triple Laser

Pike Attack Craft



Atavus Triple Laser



GD LEVIATHAN CLASS

Weight: 933,600 metric tons
Dimensions: Length - 800.0m; Width 368.8m; Height - 208.8m
Speed: Sublight/Megalight
Crew: 184 Aqualeaders, 1950 Aquanauts, 541 Aquabots
Weaponry: 3 Flagran triple lasers; 4 Atavus triple lasers; 3 Beta ion inversion turrents; 8 FIN particle weapons provide CIDs
Sensors: Two GP pods on the ship's underside hold main bathymetry and navigational sensors. Backups and secondary data acquisition units are located in smaller pods near the bridge. Long range detectors are located in pods at the base of the long tower-like structures amidships.

Protection: The hull is armored with 9cm of overlapping atherniatne oxinal plate. The Leviathan class is also shielded by a Mantellium defensive screen.

Subunits: 12 Pike attack craft; 1 SCL massive armored landing craft; 2 utility landing craft.

The Aquarians have been building several dreadnoughts per standard year ever since the Entomalian declared a crusade against them two decades ago. The BUGS have been causing enough damage to the Alliance that their raids on our Terran worlds have decreased significantly. Recently OGI has received reports that Ack's have been counterattacking Entomalian homeworlds.

In addition to the weapons listed above the Leviathan class, like all Ack ships carries large numbers of surface bombs. The Aquarians also like to fight in close, they like to bomb cities on an enemy colony or homeworld then land amongst the smoke and heat and take captives. Such prisoners are never seen again.

While smoke and heat are to the Ack's liking, their slow metabolism prevents them from functioning well in colder environments. As a result Terran military bases, and even some colonies are often located on the outer frigid planets of systems near the Aquarian sectors.

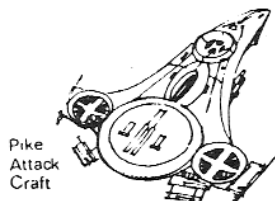
GB



GALACTIC BATTLECRUISER



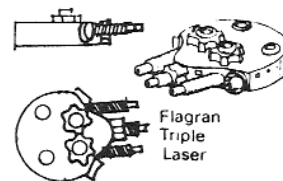
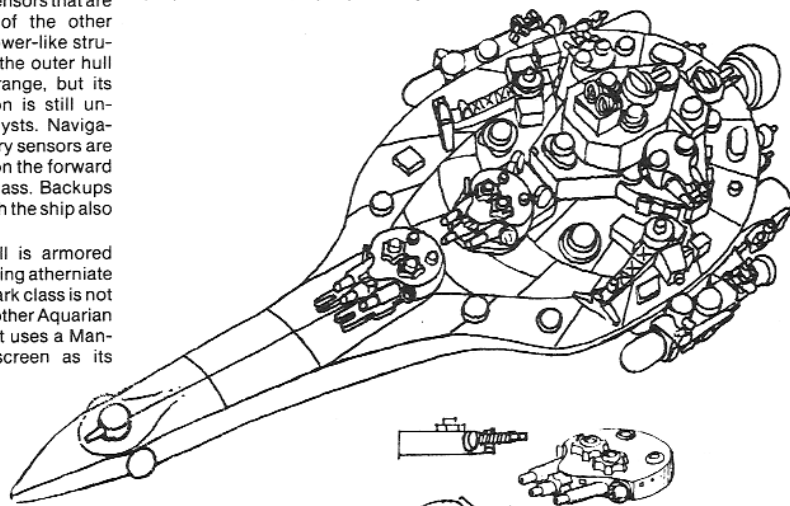
GB SHARK CLASS



Pike Attack Craft



Atavus Triple Laser



Flagran Triple Laser

GB SHARK CLASS

Weight: 782,700 metric tons
Dimensions: Length - 648.8m; Width 324.4m; Height - 180.0m
Speed: Sublight/Megalight
Crew: 144 Aqualeaders, 1750 Aquanauts, 410 Aquabots
Weaponry: 2 Flagran triple lasers; 2 Atavus triple lasers; 2 Beta ion inversion turrents; 6 FIN particle weapons provide CIDs
Sensors: The Aquarians have developed long-rang sensors that are superior to those of the other powers. The long tower-like structures mounted on the outer hull provide this extra range, but its method of operation is still unknown to OGI analysts. Navigational and bathymetry sensors are mounted vertically on the forward nose of the shark class. Backups are mounted beneath the ship also vertically.

Protection: The hull is armored with 7cm of overlapping atherniatne oxinal plate. The Shark class is not as well protected as other Aquarian ships even though it uses a Mantellium defensive screen as its primary shield.

Subunits: 8 Pike attack craft; 2 SCL massive armored landing craft; 2 utility landing craft.

This battlecruiser is faster and more maneuverable than other Aquarian ships. It uses dual oscillating neutron propulsion, but the addition of two outriggered Squid fusion boosters will allow it to match most modern warships.

OGI beleieves that the Aquarians have been building large numbers of Shark class vessels. A sizable proportion of Ack ships spotted by

Terran vessels have been this agile battlecruiser. It is believed that these Sharks are being manufactured in large numbers to expand attacks on the Entomalian homeworlds.

It can be assumed that like all Ack ships it carries large number of explosive and incendiary bombs.

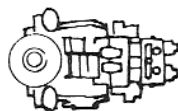
GD



GALACTIC
DREADNOUGHT



GD TIGER
CLASS
GALACTIC
DREADNOUGHT



GD TIGER CLASS

Weight: 9875,200 metric tons
Dimensions: Length - 790.0m;
Width 420.4m; Height - 202.2m
Speed: Sublight/hyperdrive
Crew: 520 Cats (officers), 2212
enlisted Cats, 630 Robocats
Protection: A 3cm Thermoplastic
hull covering 10cm of Pyrophylact
plate form the physical barrier that
protects the Tiger. In addition a
mass elemental field deflection

screen renders most enemy energy
weapons harmless.

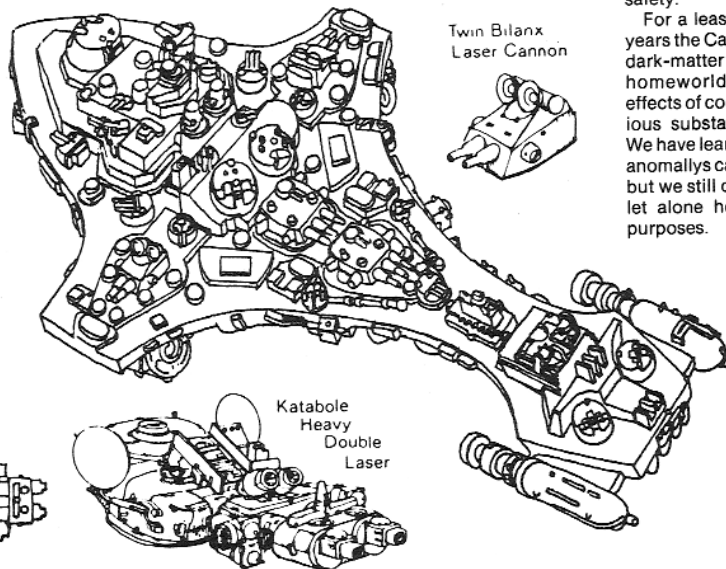
Weaponry: 2 quantum particle
beam projectors; 2 Bolide Heavy
Triple Cannon; 2 Katabole Heavy
Double Lasers; 3 Twin Bilanx
mounts plus 5 heavy implosion
weapons topside, and 2 medium
implosion turrents underneath
provide the Tiger's only close in
fighting tools. This leaves it some-
what weak against fighter attack.

Sensors: No large sensor pods are
visible on the Tiger class. Several
of the smaller variety are located
throughout the craft. The largest

of these are near the bridge and
beneath the neck. The two large
circular structures under each
wing are believed to be used in the
carnivorian's dark-matter activities,
but whether they are sensors or
serve some other purpose is not
known.

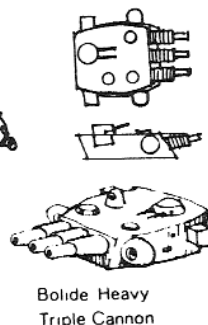
Thermonic grid emission en-
gines power the drives and energy
weapons of this and all Cat ships.
The offensive arsenal of the Tiger
is quite impressive, but its pro-
tection is somewhat inferior to that
of most battleships. Only the Ento-
malian's give less attention to
safety.

For a least a hundred standard
years the Carnivorian's have used
dark-matter mines to protect their
homeworlds. The disastrous
effects of contact with this myster-
ious substance are well known.
We have learned how to detect the
anomalys caused by its proximity,
but we still do not know what it is,
let alone how to use it for our
purposes.



Twin Bilanx
Laser Cannon

Katabole
Heavy
Double
Laser



Bolide Heavy
Triple Cannon

GB



GALACTIC
BATTLECRUISER



GB LION
CLASS



Twin Bilanx
Laser Cannon

GB LION CLASS

Weight: 668,200 metric tons
Dimensions: Length - 650.0m;
Width 420.0m; Height - 181.5m
Speed: Sublight/hyperdrive
Crew: 472 Cats (officers), 1808
enlisted Cats, 500 robocats
Protection: A mass elemental field
deflection screen is quite effective
against energy weapons. Pyro-
phylact plate 8 cm thick covered
with 3 cm of Thermoplastic form
an 'adaquate' hull.

Weaponry: 2 quantum particle
beam projectors; 2 Bolide Heavy
Triple Cannon; 2 Katabole Heavy
Double Lasers; 3 Twin Bilanx
mounts plus 2 heavy implosion
weapons topside are the only anti-
fighter weapons visible. The under-
side seems to be completely with-
out close-in weapons.

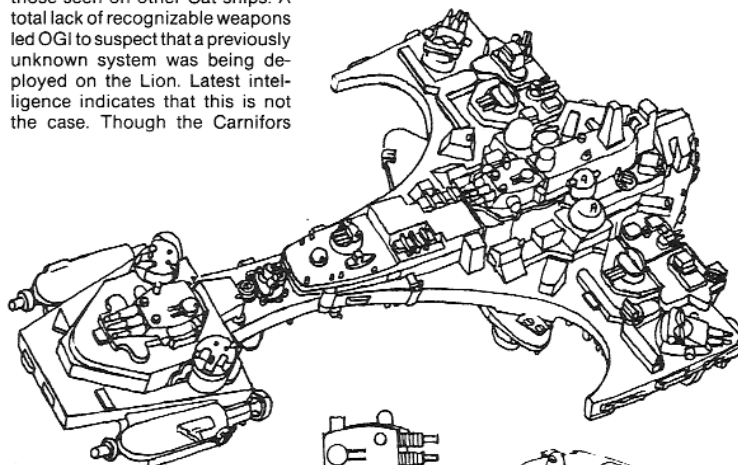
Sensors: Four medium size sensor
pods above the aft fuselage and a
similar one beneath the neck are
the only recognizable detection
equipment.

The Lion class almost equals
the firepower of the larger Tiger
class dreadnought, but is definitely
weak in the protection department.
This is the most recent addition to
the Carnivorian fleet. Nearly the
entire underside is filled with
machinery and structures unlike
those seen on other Cat ships. A
total lack of recognizable weapons
led OGI to suspect that a previously
unknown system was being de-
ployed on the Lion. Latest intel-
ligence indicates that this is not
the case. Though the Carnifors

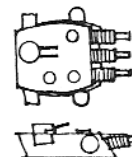
are fiercely intelligent, they often
seem to lack wisdom.

The Cats began building large
numbers of these battle cruisers in
the past few years after an Ento-
malian swarm broke through their
dark-matter minefield and attacked
the Carnivorian homeworld Den.

The Lion class uses standard
thermonic grid emissions engines
and it is believed they are being
used as a perimeter patrol of the
Carnivorian Commonwealth.



Katabole
Heavy
Double
Laser



Bolide Heavy Triple Cannon

GD JAGUAR CLASS

Weight: 2,827,465 metric tons
Dimensions: Length - 1020.0m;
 Width 595.0m; Height - 290.0m
Speed: Sublight/hyperdrive
Crew: 650 Cats (officers), 2565
 enlisted Cats, 830 Robocats

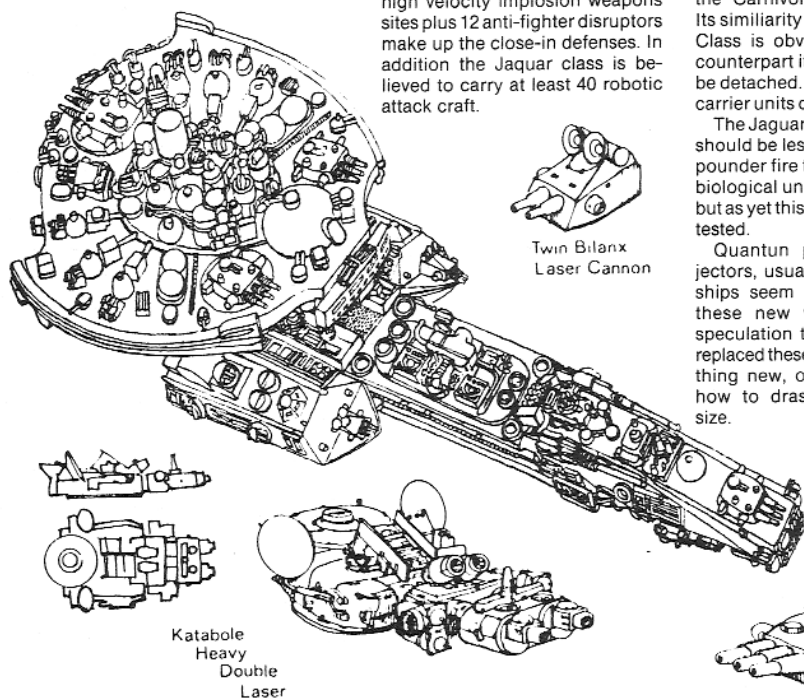
Protection: Twelve cm of Pyrophyllact plate sandwiched by two three cm layers of Thermoplastic make this the best protected ship ever built by the Carnivorians. It is also equipped with the usual mass elemental field deflection screens.
Weaponry: 9 Bolide Heavy Triple Cannon, 7 Katabole Heavy Double Lasers; 15 Twin Bilanx mounts; 45 high velocity implosion weapons sites plus 12 anti-fighter disruptors make up the close-in defenses. In addition the Jaguar class is believed to carry at least 40 robotic attack craft.

Sensors: Three massive pods, one forward of the bridge, and one below each carrier unit form a long range aelotropic triangulation system. Such a system should have excellent sensitivity. The large number of smaller pods visible are thought to be used to control the robotic attack craft.

This is the newest ship built by the Carnivorian commonwealth. Its similarity to the Terran Valiant Class is obvious. Like its terran counterpart its command pod can be detached. It is believed that the carrier units can also be detached.

The Jaguar's robotic attack craft should be less susceptible to hell-pounder fire than craft containing biological units and atmospheres, but as yet this has not been combat tested.

Quantum particle beam projectors, usually fitted to Cat warships seem to be missing from these new vessels, leading to speculation that they have either replaced these weapons with something new, or they have learned how to drastically reduce their size.



Twin Bilanx
Laser Cannon

Katabole
Heavy
Double
Laser

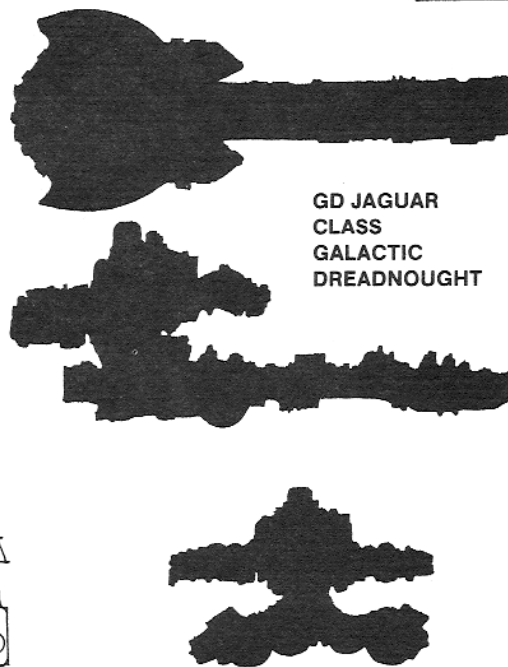
Bolide Heavy
Triple Cannon

GD

GALACTIC
DREADNOUGHT



GD JAGUAR
CLASS
GALACTIC
DREADNOUGHT



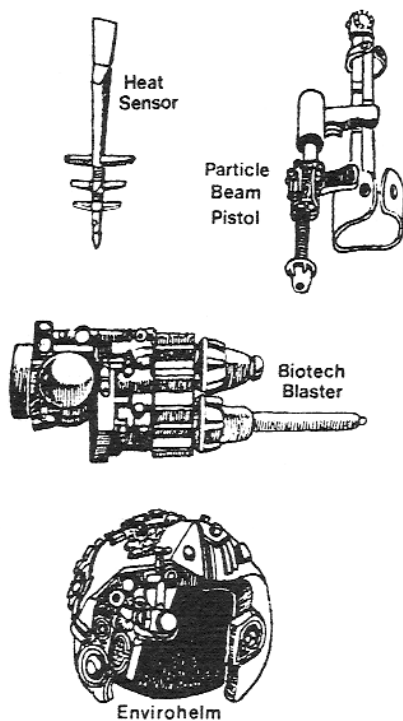
Terran Federation

TALIC

Chad Talic was a young lieutenant leading a wing of attack craft based in the Sertubo system when he became an instant hero. A fleet of Aquarian raiders had attacked the mining colony known only as Sertubo VII, and were engaged by the four major Terran warships kept in the quadrant. During this battle a single enemy battlecruiser attacked Veralon, the farming colony on Sertubo's second planet.

This enemy warship arrived from a different direction, used Veralon's moon as a screen and was practically in bombing range before it was detected. Lieutenant Talic led forty attack craft in non-stop raids against the enemy warship. Despite heavy losses they were able to slow the attack against Veralon and even managed to disable the battlecruiser's SCL landing craft. By the time the dreadnought Fearless arrived to engage the enemy warship, twenty nine of the the pilots were dead and Talic himself was shot up so badly he wasn't expected to live.

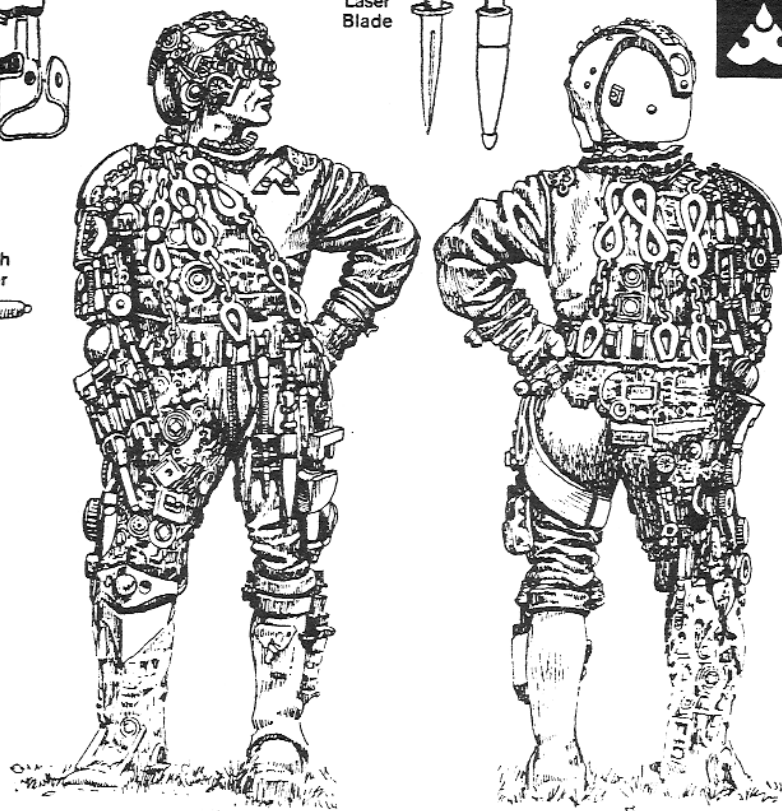
Talic did live, although he lost his right arm, right leg, and right eye. He then stunned the Terran Fleet by refusing to take a medical retirement. He demanded and was sent to a military cyborg project. He now has artificial limbs that can move with speed and degrees of freedom not



Envirohelm

possible for normal human limbs. His viewer allows him to see ultraviolet and infrared as well as visible light. It can also function in telescopic and microscopic modes.

Commander Talic is now serving along the Entomalian border.



Biological Unit



Stealth
Laser
Blade